

# Science Knowledge Building

Understand that the mass of an object has an effect on the displacement of water	Understand why some materials float and why some sinks, using evidence to draw conclusions	Observe and record objects that sink or float using volume and mass recordings	Know, understand and use the terms 'mass' and 'volume' appropriately	Understand why some boats and ships are manufactured to make them displace less water	Know how to develop an object that floats so that is more efficient in water (Design Technology)
Know that the process of displacement has an effect on water level	Know that prediction is an important element and predict whether a range of materials will float or sink	Observe and make recordings of floating and sinking objects	Know and understand the terms 'buoyancy' and 'displacement'	Know that displacement is factored into the manufacture of boats and ships	Know how to make an object that floats e.g. boat (Design Technology)
Understand more complex scientific processes and know some factors that can affect change	Understand that methods are a key part of safe experimentation and have secure knowledge of features	Know that clear observations and recordings support findings and prove theories	Know how scientific language learned relates to new science concepts and ideas	Understand how science affects our lives and the implications its use has on them	Understand that these links between science, technology, engineering and mathematics are key to many industries
<b>Processes and Changes</b>	<b>Methods</b>	<b>Observing and Recording</b>	<b>Scientific Vocabulary</b>	<b>Uses and Implications</b>	<b>Cross-Curricular (STEM)</b>

## Athens v Sparta